



Impact Gamers C.I.C.
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Dear School,

Impact Gamers exists to inspire young people to become game makers rather than just game players. Our “**Game Changer**” course is an intervention designed to work with students (and parents) who are becoming disengaged with their school education.

We have found game making is a highly effective way to build rapport with young people. The course will teach many aspects of ICT skills and also maths, science and digital art. More importantly we use this interaction to build self esteem, aspiration, empathy skills and vital life review expertise. The aim is for them to engage better with staff and education.

The support we offer won us the BAFTA Young Games Designer Mentor Award 2018.



GAMES CHANGER GROUP DETAILS 2020

The course is 6 weeks, twice weekly and designed to work with students from Years 7-9 from Bradford.

Course dates:

Starting - **24th February 2020** and **20th April 2020**

Mondays and Thursdays 9:30-12:30pm

Run from: St Stephen's Church, Impact Gamers Room,
Basement, Newton Street, BD5 7BH

Cost per student is normally £456 but is reduced due to a generous grant from WCIT to **£228** for these courses (12 sessions, either February or April start).

Only 6 students are accepted at a time per course. We recommend not more than 2 students from one school in the same course at the same time.

We run the group with 2 DBS cleared staff and on occasion with a volunteer from a local College Games Design course.

We keep in contact with schools daily via email, with attendance and short progress reports.

We communicate with parents weekly via phone.

We can coordinate transport to and from our centre at extra cost.

To apply for a space visit email or ring the Programme Leader, Adam Syrop
adam@impactgamers.net 07952 228797

Many thanks,

We look forward to hearing from you.

Adam Syrop and the Impact Gamers Team.